

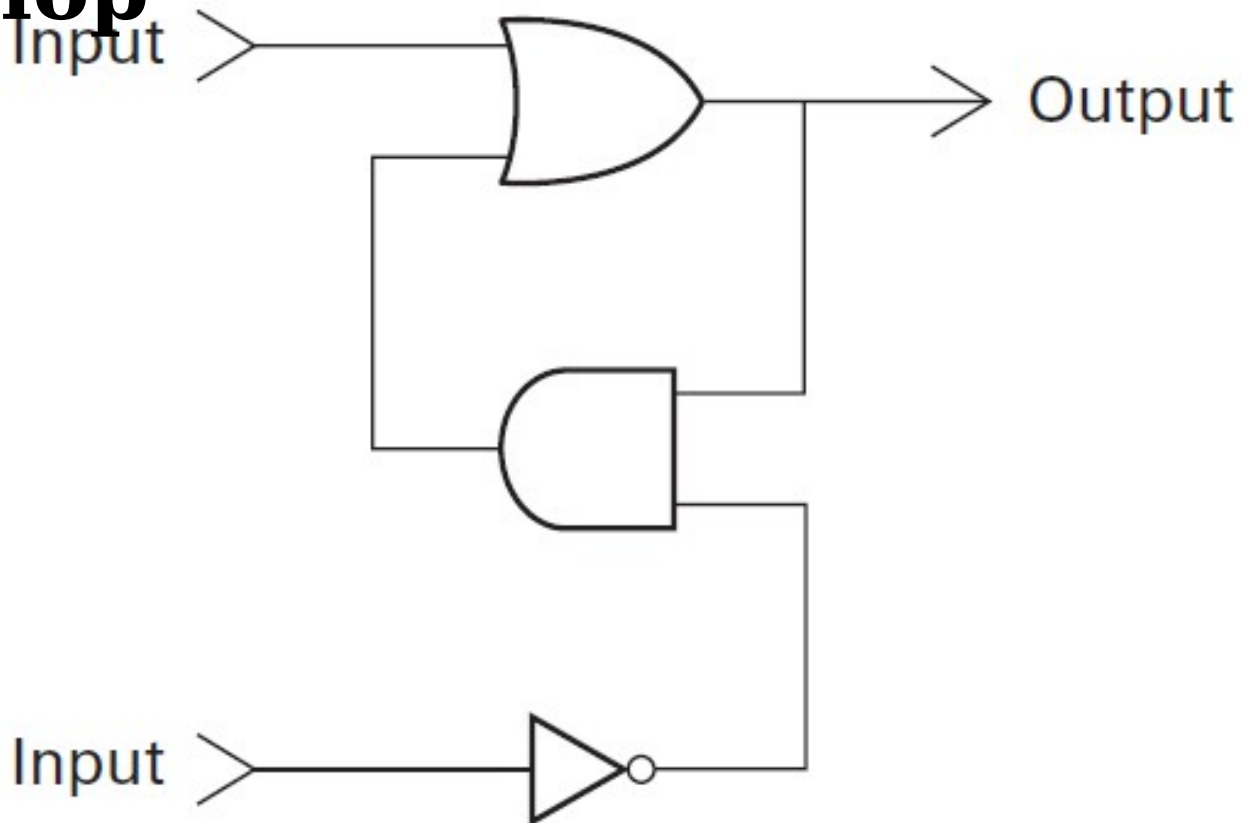
# Main Memory

Storing a Bit



# Storing a bit

**Flip-Flop**



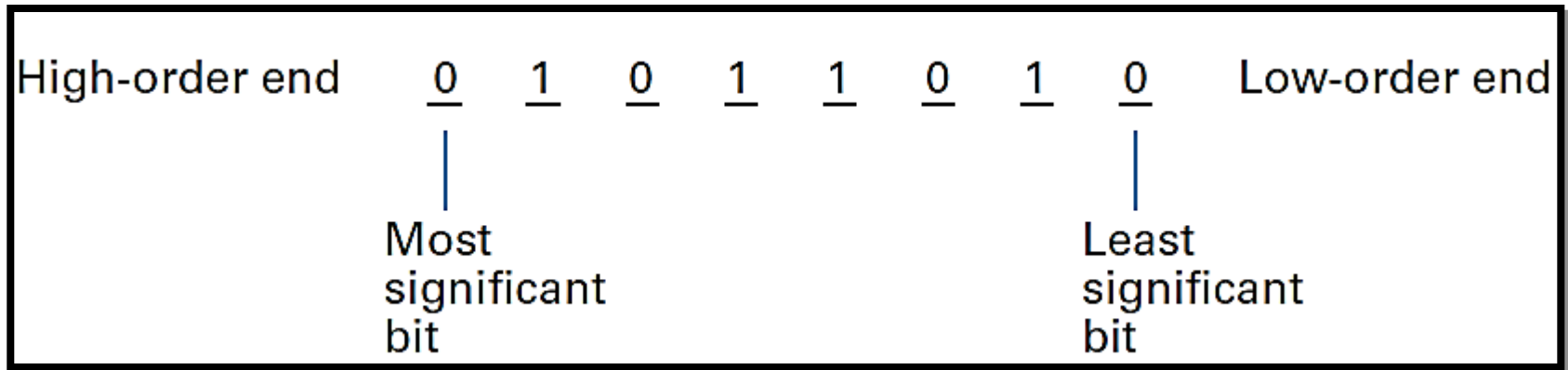
# Flip-flop characteristics

- ✓ If both inputs are 0, then it retains its value.
- ✓ If upper bit is changed to 1, stored value changes to 1
- ✓ If lower bit is changed, stored value changes to 0

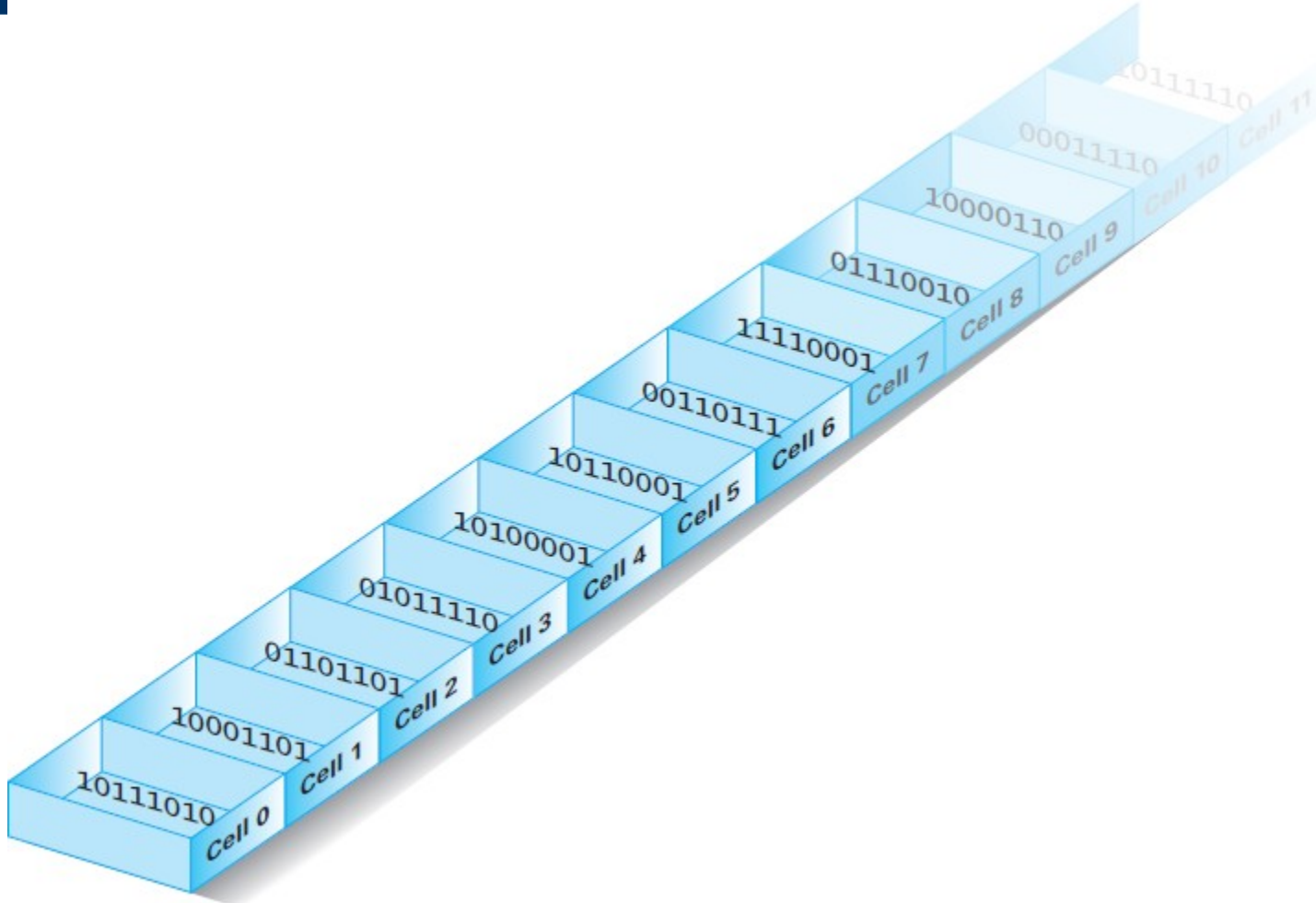
# Main memory Organization

- ✓ Manageable units Cells – 8 bits
- ✓ Household devices have few hundred of cells
- ✓ Large computer may have billions of cells

# Byte size Organization



# Cell Address



# Main memory

- ✓ Other circuits can store/retrieve data at any address – RAM
- ✓ Stores bits as tiny electric Charge, refreshes many times a second- DRAM
- ✓ Reduced time to retrieve content from cell – SDRAM

# Summary

## Main Memory:

- ✓ Flip-flop
- ✓ Memory Organization
- ✓ Cell Address
- ✓ RAM/DRAM/SDRAM